

2-Dimensional Wavelet Transforms

1-d signals

typical example: sounds

$z[k]$ = signal at time k

2-d signals

typical example: images (grayscale)

$z[j, k]$ = signal at point
with coordinates
(j, k)

1-d signals

represented as vectors $z[k] \in \mathbb{C}^N$

$$\begin{bmatrix} z[0] \\ \vdots \\ z[N-1] \end{bmatrix}$$

2-d signals

represented as matrices $z[j,k] \in M_N(\mathbb{C})$

$$\begin{bmatrix} z[0,0] & z[0,1] & \dots & z[0,N-1] \\ \vdots & \vdots & & \vdots \\ \vdots & \vdots & & \vdots \\ z[N-1,0] & \dots & \dots & z[N-1,N-1] \end{bmatrix} \begin{matrix} \mathbb{C}^{N^2} \\ \downarrow \\ \mathbb{C}^{N^2} \end{matrix}$$

Plot: Given a 1-dimensional wavelet transform,
how can we use it to obtain a 2-dim'l transform?

$$T_a x = \begin{bmatrix} s \\ d \end{bmatrix}$$

$$T_a: \mathbb{C}^N \rightarrow \mathbb{C}^N$$

$$N = 2m$$

$$T_a \in M_N(\mathbb{C})$$



$$T_a^{2-d} : \mathbb{C}^{N^2} \rightarrow \mathbb{C}^{N^2}$$

Idea: We apply the wavelet transform

- vertically (to each column) $\begin{matrix} | \\ \vdots \\ | \end{matrix}$
- horizontally (to each row)

$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1,0] & \dots & z[N-1,N-1] \end{bmatrix} = z \rightsquigarrow \begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix} \rightsquigarrow \begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

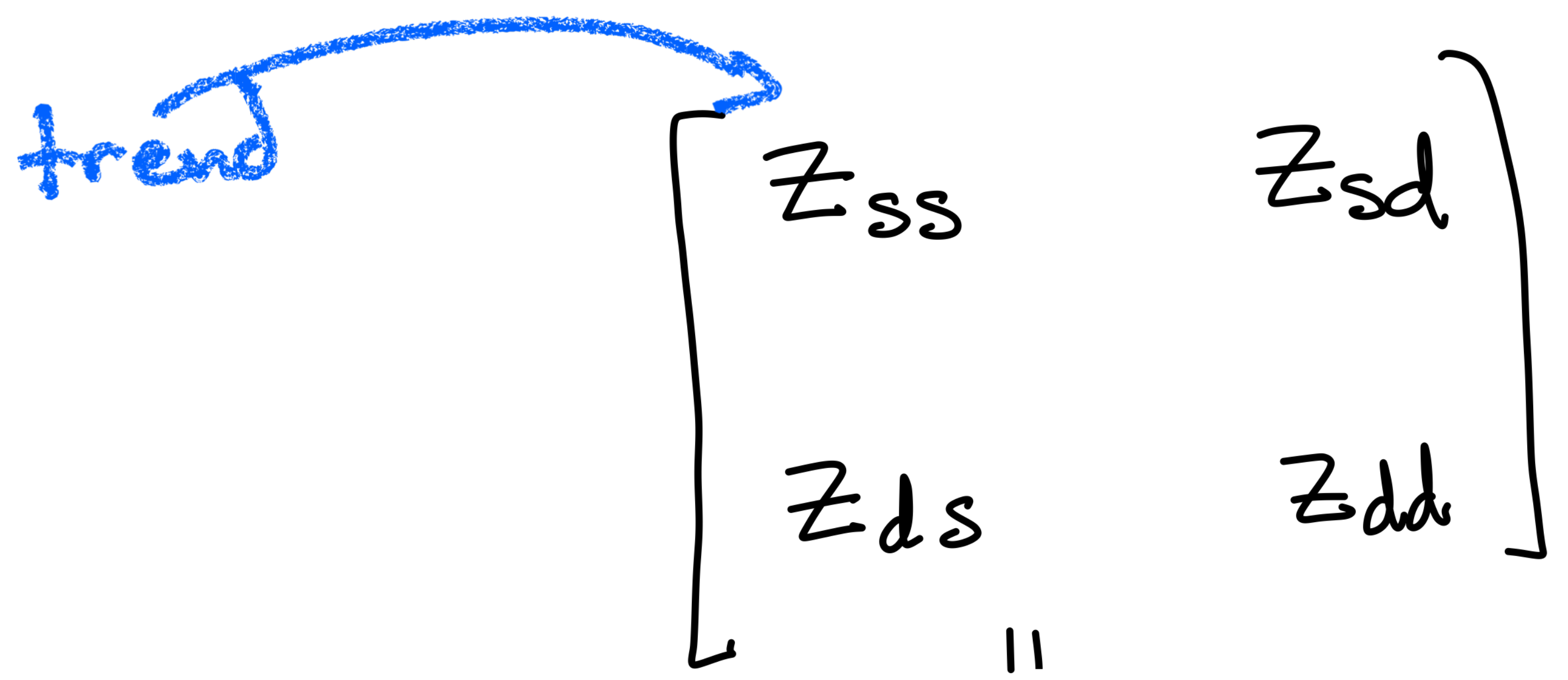
$$\begin{bmatrix} z[0,0] & \dots & z[0,n-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[n-1] & \dots & z[n-1,n-1] \end{bmatrix}$$

$= z \rightsquigarrow$

$$\begin{bmatrix} v, \text{tr}(z) \\ \dots \\ v, \text{det}(z) \end{bmatrix}$$

\rightsquigarrow

$$\begin{bmatrix} Z_{ss} & Z_{sd} \\ Z_{ds} & Z_{dd} \\ \parallel & \parallel \\ h_{\text{tr}}(v_{\text{tr}}(z)) & h_{\text{det}}(v_{\text{tr}}(z)) \\ h_{\text{tr}}(v_{\text{det}}(z)) & h_{\text{det}}(v_{\text{det}}(z)) \end{bmatrix}$$



$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix}$$

$= z \rightsquigarrow$

$$\begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix}$$

\rightsquigarrow

$$\begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

hor. trend
v. details



$$\begin{bmatrix} Z_{ss} & Z_{sd} \\ Z_{ds} & Z_{dd} \end{bmatrix}$$

||

$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix}$$

= z ~>

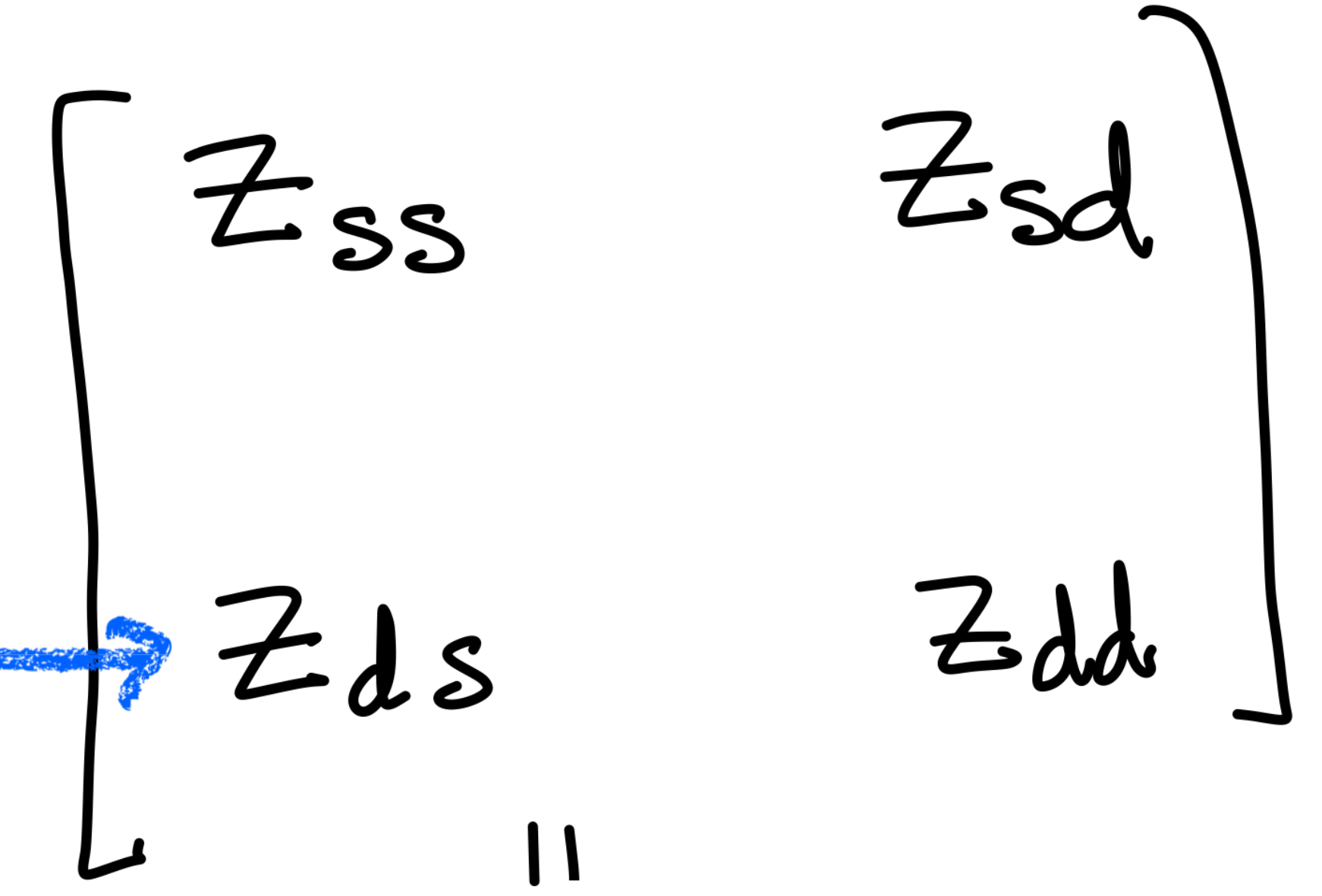
$$\begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix}$$

~>

$$\begin{bmatrix} htr(vtr(z)) & hdet(vtr(z)) \\ htr(vdet(z)) & hdet(vdet(z)) \end{bmatrix}$$

see changes under
v. movement

hor. trend
v. details

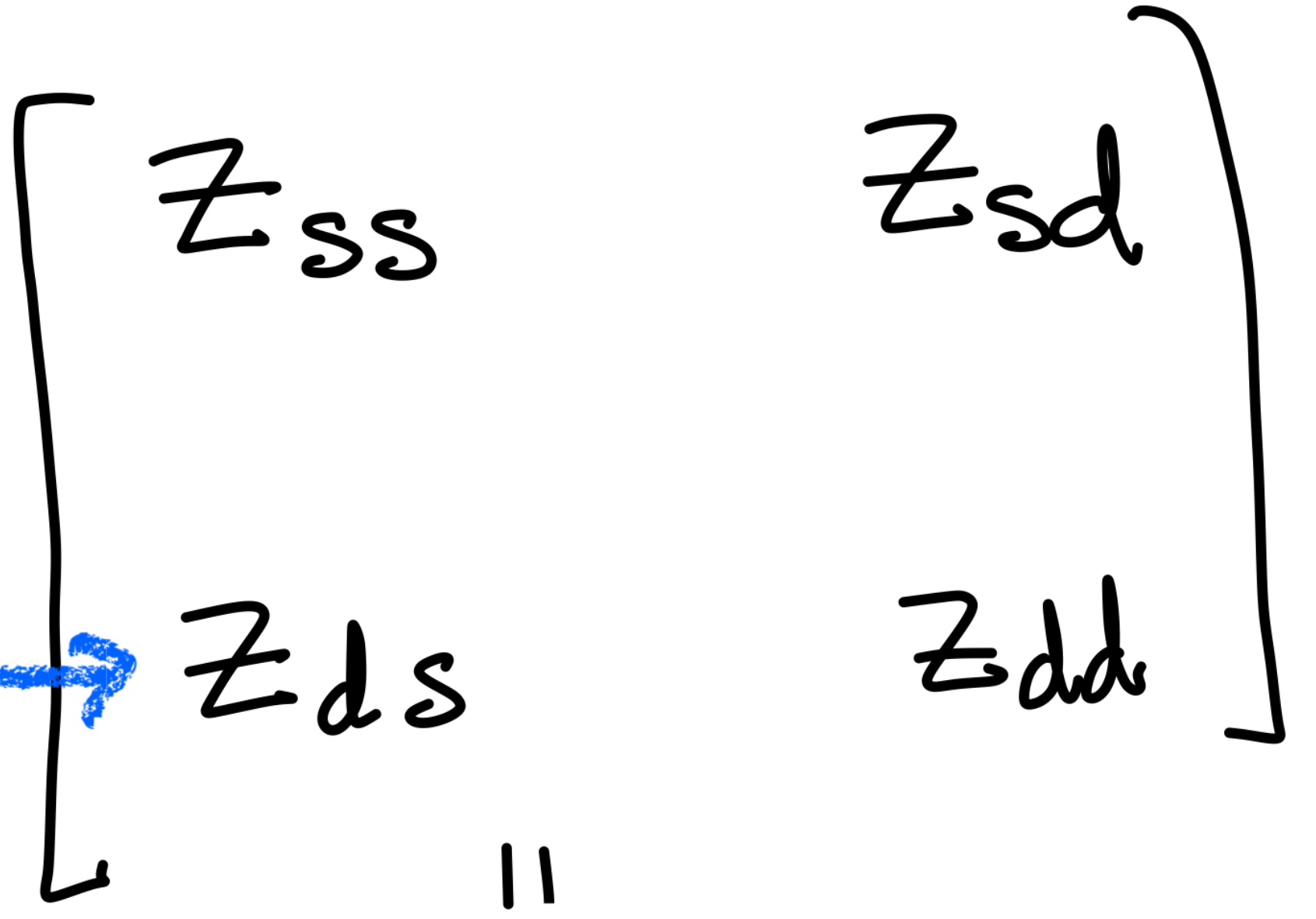


$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix} = z \rightsquigarrow \begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix} \rightsquigarrow \begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

horizontal features

= see changes under v. movement

hor. trend v. details



$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix}$$

$$= z \rightsquigarrow \begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix}$$

$$\rightsquigarrow \begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

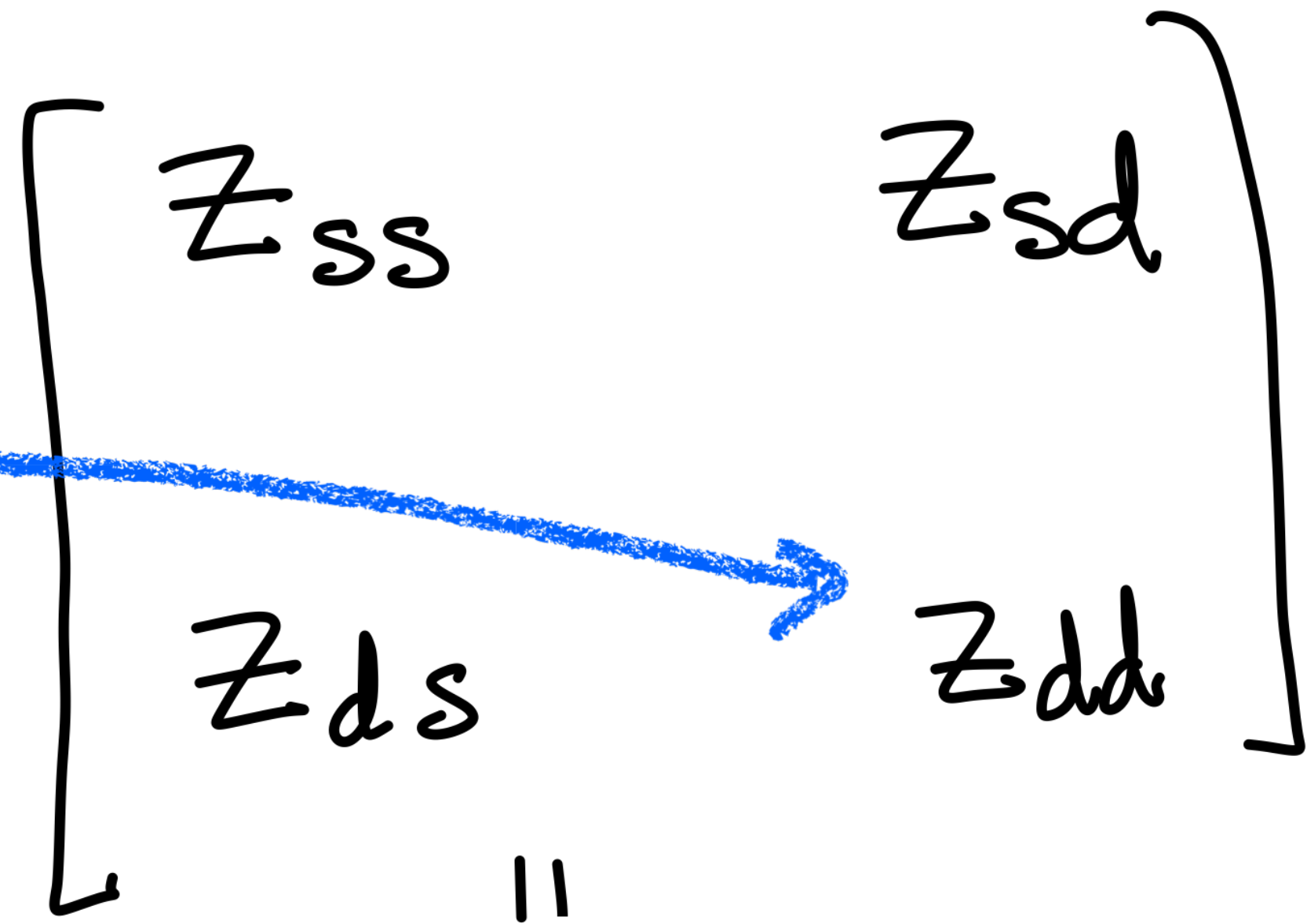
vertical trend
 horizontal detail
 = vertical features



$$\begin{bmatrix} Z_{ss} & Z_{sd} \\ Z_{ds} & Z_{dd} \end{bmatrix}$$

$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix} = z \rightsquigarrow \begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix} \rightsquigarrow \begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

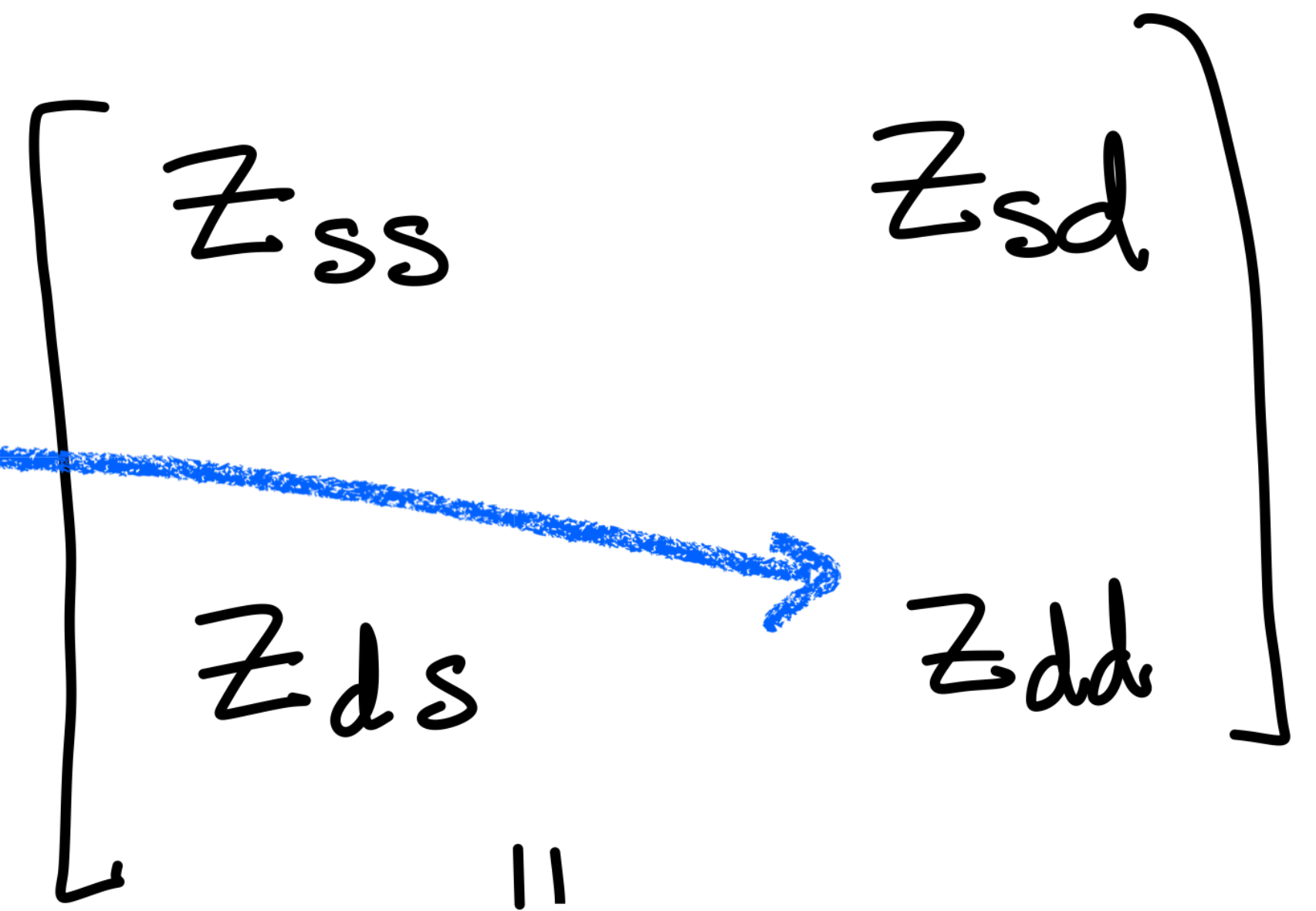
detects changes when
both vert. & hor. move



$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix} = Z \rightsquigarrow \begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix} \rightsquigarrow \begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

Diagonal features

detects changes when
both vert. & hor. move



$$\begin{bmatrix} z[0,0] & \dots & z[0,N-1] \\ \vdots & & \vdots \\ \vdots & & \vdots \\ \vdots & & \vdots \\ z[N-1] & \dots & z[N-1,N-1] \end{bmatrix} = z \rightsquigarrow \begin{bmatrix} v.tr(z) \\ \dots \\ v.det(z) \end{bmatrix} \rightsquigarrow \begin{bmatrix} h.tr(v.tr(z)) & h.det(v.tr(z)) \\ h.tr(v.det(z)) & h.det(v.det(z)) \end{bmatrix}$$

Q: How to express T_a^{2d} in terms of matrix operators

?

Linear Algebra

$$T \cdot \begin{bmatrix} v_0 \\ \vdots \\ v_1 \\ \vdots \\ \dots \\ \vdots \\ v_{N-1} \\ \vdots \end{bmatrix} = \begin{bmatrix} T v_0 \\ \vdots \\ T v_1 \\ \vdots \\ \dots \\ \vdots \\ T v_{N-1} \\ \vdots \end{bmatrix}$$

$$\begin{bmatrix} w_0 \\ \vdots \\ w_1 \\ \vdots \\ \dots \\ \vdots \\ w_{N-1} \\ \vdots \end{bmatrix} \stackrel{T}{=} \left(T \begin{bmatrix} w_0 \\ \vdots \\ w_1 \\ \vdots \\ \dots \\ \vdots \\ w_{N-1} \\ \vdots \end{bmatrix} \right)^t = \left(\begin{bmatrix} T w_0 \\ \vdots \\ T w_1 \\ \vdots \\ \dots \\ \vdots \\ T w_{N-1} \\ \vdots \end{bmatrix} \right)^t$$

Linear Algebra

$$T \cdot \begin{bmatrix} | & | & & | \\ v_0 & v_1 & \dots & v_{N-1} \\ | & | & & | \end{bmatrix} = \begin{bmatrix} | & | & & | \\ T v_0 & T v_1 & \dots & T v_{N-1} \\ | & | & & | \end{bmatrix}$$

$$\begin{bmatrix} | & | & & | \\ w_0 & w_1 & \dots & w_{N-1} \\ | & | & & | \end{bmatrix} \xrightarrow{T} \left(T \begin{bmatrix} | & | & & | \\ w_0 & w_1 & \dots & w_{N-1} \\ | & | & & | \end{bmatrix} \right)^t = \begin{bmatrix} | & | & & | \\ T w_0 & T w_1 & \dots & T w_{N-1} \\ | & | & & | \end{bmatrix}$$

$z \rightsquigarrow T_a z = \text{vertical/column wavelet transform}$

$z \rightsquigarrow z(T_a)^t = \text{horizontal/row wavelet transform}$

$z \rightsquigarrow T_a z(T_a)^t = 2\text{-D wavelet transform}$

$$T_a z(T_a)^t = \begin{bmatrix} z_{ss} & \vdots & z_{sd} \\ \text{---} & + & \text{---} \\ z_{ds} & \vdots & z_{dd} \end{bmatrix}$$