

# Wavelet transforms for unbounded signals

part 2: towards wavelets from filters

Applying our wavelet transforms to  
unbounded signals

$$l(\mathbb{Z}/N) \rightsquigarrow l_0(\mathbb{Z})$$

[  $\lambda (\mathbb{Z}/N\mathbb{Z})$  case ]

Haar  $x \rightarrow \begin{bmatrix} x_{\text{even}} \\ x_{\text{odd}} \end{bmatrix} \rightsquigarrow \frac{1}{2} \begin{bmatrix} \mathbb{I} & \mathbb{I} \\ \mathbb{I} & -\mathbb{I} \end{bmatrix} \begin{bmatrix} x_{\text{even}} \\ x_{\text{odd}} \end{bmatrix} = \begin{bmatrix} s \\ d \end{bmatrix}$

CDF(2,2)  $x \mapsto \begin{bmatrix} x_{\text{even}} \\ x_{\text{odd}} \end{bmatrix} \rightsquigarrow \text{DUP} \begin{bmatrix} x_{\text{even}} \\ x_{\text{odd}} \end{bmatrix} = \begin{bmatrix} s \\ d \end{bmatrix}$

$$\frac{1}{4\sqrt{2}} \begin{bmatrix} -s^{-1} + 6\mathbb{I} - s & 2\mathbb{I} + 2s \\ -2s^{-1} - 2\mathbb{I} & 4\mathbb{I} \end{bmatrix}$$

$l_0(\mathbb{Z})$  case

Def  $x_{2\downarrow}[k] = x[2k]$

and  $\boxed{2\downarrow} : l_0(\mathbb{Z}) \rightarrow l_0(\mathbb{Z})$   
 $x \mapsto x_{2\downarrow}$

Def  $(Sx)[k] = x[k-1]$

$x_0 = \boxed{2\downarrow} x$   
"x<sub>even</sub>"

$x_1 = \boxed{2\downarrow} S^{-1} x$   
"x<sub>odd</sub>"

$$x_0[k] = (\boxed{2\downarrow} x)[k] = x[2k]$$

$$\begin{aligned} x_1[k] &= (\boxed{2\downarrow} S^{-1}x)[k] = (S^{-1}x)[2k] \\ &= x[2k+1] \end{aligned}$$

Use these like  $x_{\text{even}}$  &  $x_{\text{odd}}$ .

# Standard Wavelet Transforms on $l_0(\mathbb{Z})$

$$\text{Haar: } x \rightsquigarrow \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} \rightsquigarrow \frac{1}{2} \begin{bmatrix} \mathbf{I} & \mathbf{I} \\ -\mathbf{I} & \mathbf{I} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} = \begin{bmatrix} s \\ d \end{bmatrix}$$

$$\text{So, } s = \frac{1}{2}(x_0 + x_1) \quad d = \frac{1}{2}(x_1 - x_0)$$

$$\begin{aligned} s[k] &= \frac{1}{2}(x_0[k] + x_1[k]) & d[k] &= \frac{1}{2}(x[2k+1] \\ &= \frac{1}{2}(x[2k] + x[2k+1]) & &- x[2k]) \end{aligned}$$

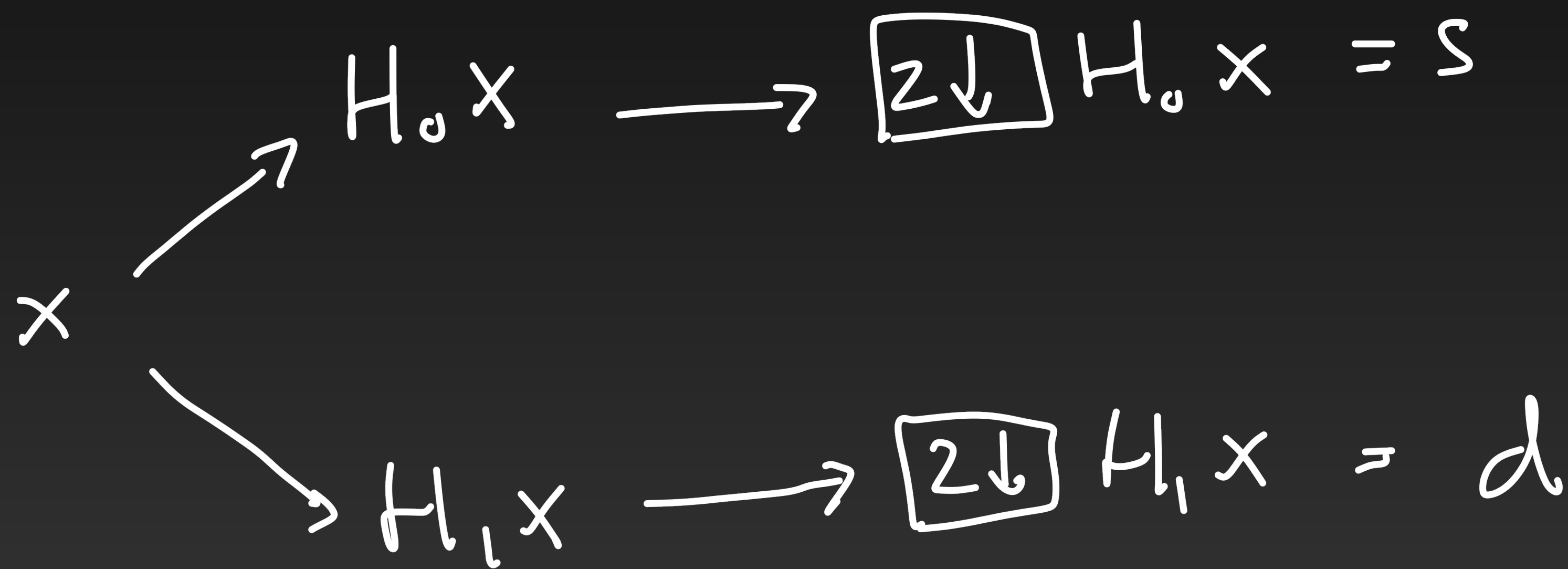
# Standard Wavelet Transforms on $\mathcal{L}_0(\mathbb{Z})$

$$\text{CDF}(2,2): x \rightsquigarrow \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} \rightsquigarrow \frac{1}{4\sqrt{2}} \begin{bmatrix} -S^{-1} + 6I - S & 2I + 2S \\ -2S^{-1} - 2I & 4I \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} = \begin{bmatrix} s \\ a \end{bmatrix}$$

$$\begin{aligned} \rightsquigarrow s[k] &= -S^{-1}x_0[k] + 6x_0[k] - Sx_0[k] + 2x_1[k] + 2Sx_1[k] \\ &= -x[2k+2] + 6x[2k] - x[2k-2] + 2x[2k+1] + 2x[2k-1] \\ &\quad \dots \end{aligned}$$

But why?

Alternate construction of wavelets:



$H_0 =$  lowpass filter

$H_1 =$  highpass filter



Filters (FIR = finite impulse response)

Described by convolutions

$$x \longmapsto h * x$$

$$\underline{\text{Def}} \quad h * x = \sum_n \left( \sum_{j+k=n} h[j] x[k] \right) e_n$$

Alternatively Def  $e_j * e_k = e_{j+k}$  ! fail (distribute)

$$(e_{-1} + 3e_2 + e_4) * (e_1 - e_3)$$

$$= \underbrace{e_{-1} * e_1}_{e_0} - \underbrace{e_{-1} * e_3}_{e_2} + \underbrace{3e_2 * e_1}_{e_3} - \underbrace{3e_2 * e_3}_{e_5} + \underbrace{e_4 * e_1}_{e_5} - \underbrace{e_4 * e_3}_{e_7}$$

$$= e_0 - e_2 + 3e_3 - 3e_5 + e_5 - e_7$$

$$= e_0 - e_2 + 3e_3 - 2e_5 - e_7$$

exi

$$h_0 = e_{-1} + e_0$$

$$h_0 * x = x + Sx$$

$$h_1 = e_{-1} - e_0$$

$$h_1 * x = -x + Sx$$

$$s = \boxed{z \downarrow} (h_0 * x) [k] = x[2k] + x[2k+1]$$

$$d = \boxed{z \downarrow} (h_1 * x) [k] = -x[2k] + x[2k+1]$$

If we have a filter  $l_0(\mathbb{Z}) \rightarrow l_0(\mathbb{Z})$ , given by  $h$

$X(z)H(z)$  = z-transform of  $x * h$ !

$\Rightarrow$  Frequencies are affected by  $h$  in proportion to their presence in  $h$ .

Haar:  $h_0 = e_{-1} + e_0 \rightsquigarrow H_0(z) = z^{-1} + 1$

$h_1 = e_{-1} - e_0 \rightsquigarrow H_1(z) = z^{-1} - 1$

Power spectral densities:

$$P_0(\omega) = |H_0(e^{i\omega})|^2 = (e^{-i\omega} + 1)(e^{i\omega} + 1) = 2 + 2\cos\omega$$

$$P_1(\omega) = 2 - 2\cos\omega$$

$\omega = 0$  low

$\omega = \pi$  high

Hear inconvenience

$H_0$  cuts off highest freq. well

cuts off high-ish freq so-so

$H_1$  ... similar.

Quest: Find filters which do this better;

which are reversible!